# **BIJU PATNAIK UNIVERSITY OF TECHNOLOGY, ORISSA**

## FIRST YEAR SYLLABUS FOR MCA PROGRAMME

### 1.0 Objectives of the MCA course

The M.C.A. program prepares students to take up positions as systems analysts, systems designers, programmers, and managers in any field related to information technology. The program, therefore, aims at imparting comprehensive knowledge with equal emphasis on theory and practice. The M.C.A. students are encouraged to spend a full semester working in the industry/ in the institute giving them insight into the workings of the IT world. However, the course curriculum will have enough flexibility to enable a student to undertake advance studies in Computer Science later on.

# 2.0 Course Outline Semester Wise

Total

Subject	Subject	Contact Hrs.	Credit
Code MCC101	D : : C	2.1.0	1
	Programming in C	3-1-0	4
MCC102	Micro-processors and Assembly Language	3-1-0	4
MCC103	Programming Discrete Methometries	3-1-0	4
MCC104	Discrete Mathematics	3-0-0	3
MCC104 MCC105	Engineering Economics and Costing		
	Financial Accounting	3-0-0	3
MCC106	Communicative English	2-0-0	2
MCL107	Communicative English Lab-I	0-0-3	2
MCL108	Lab – I (C Programming Lab)	0-0-6	4
MCL109	Lab – II (Assembly Language Programming Lab)	0-0-3	2
Total			28
	Semester-II		
MCC201	Data Structures Using C	3-0-0	3
MCC202	Computer Organization and System architecture	3-1-0	4
MCC203	Object orientated Programming using C++	3-0-0	3
MCC204			3
MCC205			3
MCC206	Business Communication in English	2-0-0	2
MCL207	Communicative Practice Lab-II 0-0-3		2
MCL208	Communicative Factor East II		4
MCL209	Lab – IV (C++ Programming Lab.)	0-0-3	2
MCS210	Seminar	0-0-3	2
Total			28
	Semester-III		•
MCC301	Analysis and Design of Algorithms	3-1-0	4
MCC302	Operating Systems	3-1-0	4
MCC303 Computer Networks 3-0-0			3
MCC304 Data Base Systems 3-1-0			4
MCC305 Probability and Statistics 3-0-0			3
MCC306 Management Information System 3-0-0			3
		0-0-6	4
MCL308	( • F •		2
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28

### Semester - IV

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MCC401	Programming with Java	3-1-0	4
MCC402	Computer Graphics & Multimedia	3-0-0	3
MCC403	Software Engineering	3-0-0	3
MCC404	Compiler Design	3-1-0	4
MCC405	Quantitative Techniques-I (Operations Research)	3-0-0	3
MCC406	E-Commerce & ERP	3-0-0	3
MCL407	Lab – VII (Programming with Java Lab.)	0-0-6	4
MCL408	Lab – VIII (Comp. Graphics & Multimedia Lab.)	0-0-3	2
MCS409	Seminar	0-0-3	2
Total			28

### Semester - V

	Schiester – v			
MCC501	Artificial Intelligence and Expert system	3-1-0	4	
MCC502	Object Oriented Analysis and Design with UML	3-0-0	3	
MCC503	Internet Technology and enterprise Java 3-1-0		4	
MCC504	Quantitative Techniques-II (Modeling &	3-0-0	3	
	Simulation)			
	ELECTIVE –I	3-0-0	3	
	ELECTIVE –II	3-0-0	3	
Elective-I				
MCE505	Distributed Systems			
MCE506	Parallel Computing			
MCE507	Image Processing			
MCE508	Web Engineering			
Elective-II				
MCE509	Computer Security			
MCE510	Software Design			
MCE511	Bioinformatics			
MCE512	Soft Computing			
MCA513	Assignment * 0-0-3		2	
MCL514	CL514 Lab – X (Enterprise Web Computing Java Lab.) 0-0-6		4	
MCV515	Comprehensive Viva-voce 4		4	
Total	30		30	

### Semester -VI

MCP601	Project work for 16 weeks**	20	ì

- \* There will be atleast 10 weekly assignments to be submitted by students on the subject "object oriented Analysis and design with UML". Weekly evaluation will be done by a group of teachers of the department of 10 marks each taking personal viva of the students for a total of 100 marks.
- \*\* There will be a 16 weeks project work to be undertaken by the students in any Industry / Institution. At the end of the project there will an evaluation of the project for 20 credits by a group of experts including one external expert and teachers of the department.

# **CREDIT DISTRIBUTION**

Total Proposed Credit: 162

# Distribution of credits in different disciplines:-

<b>Proposed</b>		Approval by B.P.U.T.		
		Minimum	Maximum	
1. Basic Sciences (Math.)	16	12	16	
2. Humanities and English	15	18	20	
3. Professional Core	97	98	100	
4. Professional Elective	06	04	04	
5. Seminar	04	04	04	
6. Comprehensive Viva-Voo	ce 04	04	04	
7. Projects	20	20	20	
Total Credits:	162	160	168	

# 1<sup>st</sup> Semester

# MCC101 - Programming in C(3-1-0)

### Module-I (12 hours)

Introduction to computer: Evolution of computer, Computer system, Compiling environment, Time sharing, Client-Server environment, Distributed computing, Programming languages, Writing and editing programs, Compiling, linking and executing programs, System development, Life cycle, Program development.

Number representation in computer: Number systems, Storing of integers and real numbers, Overflow and underflow, exceptions, Flow chart

C language fundamentals: Character set, Key words, Identifiers, data types, Constants and variables, Statements, Expressions, Operators, Precedence and associativity of operators, Side effects, Type conversion, Managing input and output

Control structures: Decision making, branching and looping.

### Module-II (15 hours)

Arrays: one dimensional, multidimensional array and their applications, Declaration and manipulation of arrays

Strings: String variable, String handling functions, Array of strings

Functions: Designing structured programs, Functions in C, User defined and standard functions, Formal vs. actual arguments, Function category, Function prototype, Parameter passing, Recursive functions.

Storage classes: Auto, Extern, register and static variables

### Module-III (13 hours)

Pointers: Pointer variable and its importance, pointer arithmetic and scale factor, Compatibility, Dereferencing, L-value and R-value, Pointers and arrays, Pointer and character strings, Pointers and functions, Array of pointers, pointers to pointers Dynamic memory allocation

Structure and union: declaration and initialization of structures, Structure as function parameters, Structure pointers, Unions.

File Management: Defining and opening a file, Closing a file, Input/output Operations in files, Random Access to files, Error handling

The Pre-processor directives, command line arguments, Macros.

### Text books:

- 1. Behrouz A. **Forouzan** and Richard F. Gilberg. *Computer Science: A Structured* Approach Using C, Third Edition, 2007, CENGAGE Learning India Pvt. Ltd., New
- 2. E. **Balguruswamy**, "Programming in ANSI C", 4th edition, 2007, McGraw-Hill Publication, New Delhi.

### Reference books:

- 1. K.R. Venugopal, S.R. Prasad, "Mastering C, McGraw-Hill Education India
- 2. P. Dey, M. Ghosh, "Programming in C", Oxford University Press
- 3. K.N. King,"C Programming-A modern approach", W.W. Norton 4. S. Prata," C Primer plus", 5<sup>th</sup> Edition, Pearson Education India

# MCC102 - MICROPROCESSOR AND ASSEMBLY LANGUAGE PROGRAMMING(3-1-0)

### **Module I: (15 Hours)**

Digital Logic Fundamentals: Introduction, Number System, Binary Arithmetics, Logic Gates, Introduction to Multiplexer, Demultiplexer, Encoder, Decoder & Flip-Flops.

Microprocessor History, 8085 Architecture and Register organization, Functional Block Diagram, Bus Organization, 8085 Instruction Set, Instruction classifications, Instruction word size, Instruction format, Addressing modes, Assembly Language programming,

Memory, I/O devices, Addressing memory and I/O devices, Memory mapping, Memory Interfacing, Tri-State Devices, Buffers.

### Module II: (13 Hours)

Programming techniques with additional instructions: Looping, Counting, Indexing, Introduction to Advanced Instructions, Instruction cycle, Machine cycle, Timing Diagram, Stack and subroutine, Counter and Time delay, Debugging.

### **Module III: (12 Hours)**

Interfacing Chips: 8255A (PPI), 8155 (Multipurpose Programmable Device), Interrupts, 8259A (PIC), Serial I/O and Data communication, Serial Data communication standard (RS 232C) 8257 or 8237A (DMA Controller), 8251A (USART).

16 bit processor 8086: Introduction, Architecture, Pin Diagram, Min & Max Mode, Addressing Modes.

### **Text Books:**

- 1. Ramesh S. Gaonkar, "Microprocessor Architecture, Programming and Application with 8085", 5th edition, Penram International Publishing (India) Pvt. Ltd.
- 2. D V Hall, "Microprocessor & Interfacing" McGraw Hill Education India

### **Reference Books:**

- 1.A. P. Mathur, "Introduction to Microprocessor" McGraw Hill Education India.
- 2. B.Ram, "Fundamentals of Microprocessor and Microcomputer" Dhanpat Rai & Co Publication.
- 3. P K Ghosh, P R Sridhar, "0000 to 8085 Introduction to microprocessor to Engineers & Scientists" Prentice-Hall of India.
- 4. M.Mano"Logic and Computer Design Fundamentals"Pearson Education/PHI.

### MCC103 - DISCRETE MATHEMETICS(3-1-0)

**Module-I** (15 hours)

### Logic, Relation & Functions:

Logic: Propositions and logical Operations, Conditional statements; Predicate Calculus-First order logic, universal and existential quantifiers; Proof Techniques- methods of proof, Mathematical induction, recurrence relations.

Relation and Diagraphs- Properties of relations, composition of relations, closure operation on relations, equivalence relations and partitions, paths in relation and diagraphs, Operations on relations, Transitive closure and Warshall's Algorithm.

Partial ordered sets (poset), Hasse diagram, External elements of partially ordered sets

Functions, Functions for computer science, Growth of functions, Permutation functions

### **Module -II** (13 hours)

**Topics in Graph Theory**: Directed and undirected graphs, basic terminology, paths and circuits, Eulerian paths and circuits, Hamiltonian paths and circuits, Transport Network, Graph coloring.

Trees: definition and properties, rooted trees, tree traversals— preorder, inorder, postorder, binary trees, labeled trees, spanning trees, cut sets, Graph traversals — BFS and DFS, Minimum cost spanning trees-Prim's and Kruskal's algorithm, Shortest paths in weighted graphs- Dijkstra's algorithm,

### **Module-III** (12 hours)

**Algebraic Structures and Applications**: Binary operations, semi-groups and groups, subgroups, cosets, Lagrange's theorem, Product and quotient semi-groups and groups, Normal subgroup, Homomorphism; coding of binary information and error detection, group codes, decoding and error correction.

Lattices, finite Boolean algebra, functions of Boolean algebra.

### **Recommended Text Books:**

1. Bernard **Kolman,** Robert Busby, Sharon C. Ross, "<u>Discrete Mathematical Structures</u>", Sixth Edition, 2008, Pearson Education Inc., New Delhi. / Prentice Hall of India (PHI) Pvt. Ltd., New Delhi.

### **Reference Books:**

- 1. Kenneth H. **Rosen,** "*Discrete Mathematics and Its Applications*", Sixth Edition, 2008, Tata McGraw-Hill (TMH) Publications Pvt. Ltd., New Delhi.
- 2. D. S. **Malik** & M. K. Sen, "*Discrete Mathematical Structures*", First Edition, 2005, CENGAGE Learning India Pvt. Ltd., New Delhi.
- 3. Judith L. **Gersting**, "<u>Mathematical Structures for Computer Science: A Modern treatment to Discrete Mathematics</u>", Fifth / Sixth Edition (Asian Student Editions), 2008, W. H. Freeman & Company, New Delhi.
- 4. Richard **Johnsonbaugh**, "*Discrete Mathematics*", Seventh Edition, 2008, Pearson Education Inc., New Delhi.

### MCC104 - ENGINEERING ECONOMICS AND COSTING(3-0-0)

### Module-I (12 hours)

Engineering economics- Nature and scope, The theory of demand, demand function, law of demand and its exceptions, Elasticity of demand, Law of supply and elasticity of supply. Determination of equilibrium price under perfect competition (Simple Numerical problems to be solved).

Theory of production and cost, Law of variable proportion, Law of returns to scale,

### Module-II (12 hours)

Time value of money-Simple and Compound Interest, Cash Flow Diagram, Principle of Economic Equivalence Evaluation of Engineering projects- Present worth method, Future worth method, Annual worth method, Internal rate of return method, Cost-benefit analysis in public projects. Depreciation Policy, Depreciation of capital assets, Causes of depreciation, Straight line method and declining balance method.

### Module- III (12 hours)

Cost Concepts, Elements of costs, Preparation of cost sheet, Segregation of costs into Fixed and variabele costs. Break-even Analysis-Linear Approach. (Simple Numerical problems to be solved).

Banking: Meaning and functions of commercial banks, function of Reserve Bank of India. Overview Indian Financial System.

### **Text Books:**

- 1. Riggs, Bedworth and Randhwa, "Engineering Economics", McGraw Hill Education India
- 2. C. T. Horngreen, "Cost Accounting", Pearson Education India
- 3. R. R. Paul, "Money banking and International Trade", kalyani publuisher, New-Delhi
- 4. H.L. Ahuja, "Principle of Economics", S. Chand & Co

### MCC 105 - FINANCIAL ACCOUNTING (3-0-0)

### Module-I (12 hours)

Fundamentals of Accounting; Accounting as a business function and language of business, Functions and objective of Accounting, Users of Accounting information, Limitations of Accounting, Cyclical nature of business and Accounting cycles, Accounting equations, Accounting events and transactions, Classification of transaction and their effect on Accounting Equation, Statement showing the effect of transaction on assets, liabilities and capital, Accounting concepts – as applicable to Balance sheet and Income Statements, The rule of debit and credit

### **Module-II(12 hours)**

Recording transaction: The journal, The ledger postings, Subsidiary Books ao Accounts, Capital and revenue transactions, Fixed assets and depreciation policy

Preparation of Financial Statements: Trial balance, Trading Account, Manufacturing Account, Profit and Loss account, Balance sheet

### **Module-III(12 hours)**

Company Accounts: Authorized Share Capital, Subscribed, issued,, paid up share capital Kinds of share capital, relative merits and demerits, Format of Income statements and balance sheet, Issue of share capital and treatment of books of Accounts, Journal entries for issue only(forfeiture of share excluded)

### **Text books:**

- 1. Bal and Sahoo, "Financial Accounting", S. Chand Publication
- 2. Jain and Narang, "Financial Accounting" Kalyani Publisher

### Reference

1. A. K. Bhatacharya, "Financial Accounting", Prentice Hall of India

# MCC106- English Communication Skills (Theory) (2-0-0)

### **Module-I** The elements of communication (6 hours)

- 1.1 the importance of communication through English at the present time
- the process of communication & factors that influence communication : sender, receiver, channel, code, topic, message, context, feedback,

### 'noise',

filters and barriers

- 1.3 the importance of audience and purpose
- 1.4 the information gap principle : given and new information ; information overload
- 1.5 verbal and non-verbal communication: body language
- 1.6 comparing general' communication and business communication

### Module-II The sounds of English

(14 hours)

- 2.1 vowels, diphthongs, consonants, consonant clusters
- 2.2 the International Phonetic Alphabet (IPA); phonemic transcription
- 2.3 problem sounds
- 2.4 syllable division and word stress
- 2.5 sentence rhythm and weak forms
- 2.6 contrastive stress in sentences to highlight different words
- 2.7 intonation : falling, rising and falling-rising tunes
- 2.8 varieties of Spoken English: Standard Indian, American and British

(**Note:** This unit should be taught in a simple, non-technical manner, avoiding technical terms as far as possible.)

### **Module-III** Review of English grammar (10 hours)

- 3.1 stative and dynamic verbs
- 3.2 the auxiliary system; finite and non-finite verbs
- 3.3 time, tense and aspect
- 3.4 voices: active and passive
- 3.5 modality

- 3.7 negation
- 3.8 Interrogation; reported and tag questions
- 3.9 conditionals
- 3.10 concord
- 3.11 Phrasal verbs

**(Note** The teaching of grammar should be treated as a diagnostic and remedial activity and integrated with communication practice. The areas of grammar in which errors are common should receive special attention when selecting items for review. Teaching need not be confined to the topics listed above.))

### **Books recommended**

- 1. A course in communication skills by Dutt,Rajeevan & Prakash (Foundation Books,Cambridge)
- 2. Business Communication by Meenakshi Raman and Prakash Singh (Oxford)
- 3. Business Communication Today by Bovee et al (Pearson)

# MCL107- Communicative Practice Lab -I (0-0-3)

Lab sessions will be devoted to practice activities based on all three modules of theory.

a. phonemic transcription 5 hours

Students will be trained to find out the correct pronunciation of words with the help of a dictionary, to enable them to monitor and correct their own pronunciation.

i transcription of words and short sentences in normal English orthography (writing)

into their IPA equivalents;

- ii transcription of words presented orally:
- iii conversion of words presented through IPA symbols into normal orthography
- iv syllable division and stress marking (in words presented in IPA form)
- b. Listening 10 hours
- i listening with a focus on pronunciation (ear-training): segmental sounds, stress.

weak forms, intonation

Students should be exposed, if possible, to the following varieties of English during listening practice: Standard Indian, British and American.

- c. Speaking 15 hours
- i pronunciation practice (for accent neutralization), particularly of problem sounds. in

isolated words as well as sentences

- ii practising word stress, rhythm in sentences, weak forms, intonation
- ii reading aloud of dialogues, poems, excerpts from plays, speeches etc. for practice in pronunciation
- d. Grammar and usage 12 hours

The focus will be on the elimination of common errors. Some writing activities (e.g. writing of short paragraphs on assigned topics) can be used to identify these errors.

- \* identifying the central idea as well as supporting ideas
- \* preparing notes in diagrammatic form after reading a text, showing the main idea and supporting ideas and the relationships between them.

### Project Work

Students will be required to produce and submit by the end of Semester 1 a 350-500 word project report on a topic of their choice. The project should involve data collection, analysis and reporting. Ten marks (out of the 70 marks allocated for the test at the end of Semester 1) will be set apart for the project.

# MCL108 - PROGRAMMING IN 'C' LAB (0-0-6)

### **Topics**

01Introduction to OS: Linux/Unix, DOS, and Windows.
02vi editor basics, common commands on UNIX.
03File handling, directory structures, file permissions,
Creating and editing simple C programme,
Compilation and execution.
04C programming on variables and expressions.
05Precedence of operators, Type casting.
06Decision control structures— if and nested if-else.
07Loop controls— do, while, for and case control structure.
08Unconditional jumps— break, continue, goto.
09Modular program development using functions.
10Arrays and matrix operations—add, subtract, multiply.
11Recursion
12Pointers, address operators and pointer arithmetic.
13Structures and Unions, Accessing their members.
14Self-Referential Structures and Linked lists.
15Files and file operations, standard streams.
16Dynamic memory allocation and deallocations.
17Different mathematical operations using <math.h>.</math.h>
18Pointers to pointers, arrays, functions, structures and unions.
19Command line arguments, enums and prepocessors.
20International features and Code optimization.

# MCL109 - Assembly Language Programming Lab (0-0-3)

### **Topics**

- 1. Verification of 8085 Instruction Set.
- 2. Addition, Subtraction, Multiplication & Division of two 8-bit numbers.
- 3. Development of code conversion programs:
  - a) Binary to Gray
  - d) Gray to Binary
  - c) ASCII to Binary
  - d) Binary to ASCII
- 4. Identification of the ports and pins of I/O ports of Intel 8255.
- 5. Generation of Square, Triangular and Sinusoidal waveforms using DAC.
- 6. Study of Interrupt RST 7.5.
- 7. Stepper Motor control using 8085 Microprocessor.

# 2<sup>nd</sup> Semester

### MCC201 - DATA STRUCTURE USING 'C' (3-0-0)

### Module-I (15 Hours)

Algorithms, Asymptotic notations and analysis, Measuring time and space complexities, Data structure and C: Functions, storage structures for arrays, sparse matrices, strings, pattern matching, structures and arrays of structures, Abstractio Mechanisms, Abstract data type, Stacks and Queues: representation and Applications.

Linked Lists: Singly linked lists, Linked stacks and queues, Operation on polynomial, Lnked dictionary, Doubly linked list, Circular linked list, Doubly circular linked lists,

### Module-II (12 hours)

Dynamic storage Management, Garbage collection and compaction, Hashing functions. Hash tables and collision resolution techniques.

Trees: Binary trees, Terminologies and memory representation, Binary search trees, General trees, Tree traversing, Operations on binary trees, - Expression manipulations, Threaded binary trees, Height balancing trees, Heaps, forest, File structures, Introduction to multi-way search trees, B-tree and B<sup>+</sup>-trees.

### Module-III ( 10 hours)

Graphs: Terminologies and representation, Path matrix, graph traversal,- DFS and BFS, shortest path problems, Bi-connected graphs, Topological sort.

Sorting techniques: Bubble sort, selection sort, Insertion sort, Merge sort, Quick sort, Heap sort, Radix sort, Shell sort and address calculation sort, Linear search and binary search.

#### **Text books:**

- 1. Richard **Gilberg**, Behrouz A. **Forouzan**, "<u>Data Structures: A pseudo code approach with C</u>", Second Edition, 2007, CENGAGE India Pvt. Ltd., New Delhi.
- 2. G.A. V. Pai, "Data Structure and Algorithms", McGraw Hills Education India

### **Reference Books:**

- **1.** Alfred V. **Aho**, John E. **Hopcropt** & Jeffrey D. **Ullman**, "<u>Data Structures and Algorithm</u>", First Edition, 1983, Pearson Education Inc., New Delhi.
- 2. Ian Chai & J. White, "Structuring data and building Algorithms", McGraw Hill Education India
- **3.** Aaron M. **Tenenbaum**, Yedidyah Langsam & Moshe J. Augenstein, "<u>Data Structure</u> <u>Using C</u>", 1<sup>st</sup> Edition, 1990, Prentice-Hall of India (PHI) Pvt. Ltd., / Pearson Education Inc., New Delhi.
- **4.** Ellis **Horowitz**, Sartaj Sahni, Susan Anderson-Freed, "*Fundamentals of Data Structures in C*", Second Edition, 2008, Universities Press Pvt. Ltd. Hyderabad.

### MCC202 - COMPUTER ARCHITECTURE & ORGANIZATION(3-1-0)

### Module I: (15 Hours)

**Introduction:** Basic architecture of computer, Functional units, Operational concepts, Bus structures, Von Neumann Concept.

Basic Processing: Instruction code, Instruction set, Instruction sequencing, Instruction

cycle, Instruction format, Addressing modes, Micro instruction, Data path, Hardwired controlled unit, Micro programmed controlled unit.

**Arithmetic**: Design of ALU, Binary arithmetic, Addition and Subtraction of signed number, Multiplication of Positive number, Signed operand multiplication, Division, Floating point number representation and arithmetic.

### Module II: (12 Hours)

**Memory**: Memory Hierarchy, RAM, ROM, Cache memory organization, Mapping techniques, Virtual memory, Mapping technique, Associative memory, Memory Interleaving, Secondary Storage, Flash drives.

### Module III (13 Hours)

**Input/Output**: Accessing I/O devices, I/O mapped I/O, Programmed I/O, Memory Mapped I/O, Interrupt Driven I/O, Standard I/O interfaces, Synchronous and Asynchronous Data transfer, DMA data transfer.

**Introduction to Parallel processing**: Flynn's Classification, Pipelining, Array processing, vector processing

### **Text Books:**

- 1. V. Rajaraman, and T. Radhakrishnan, "Computer Organization and Architecture", Prentice-hall of India
- 2. M. Murdocca," Computer Architecture and Organization- An Integrated Approach", Willey India Pvt Ltd

### **Reference Books:**

- 1. William Stalling, "Computer Organization and Architecture "Pearson Education
- 2. J. P. Hayes "Computer Architecture and Organization" McGraw Hill Education India.
- 3. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, "ComputerOrganization", 5th Edition, Mc Graw-Hill Education India
- 4. A.S. Tananbaum "Structured Computer Organization" Pearson Education.

### MCC203 - OBJECT ORIENTED PROGRAMMING USING C++ (3-0-0)

### Module-I (12 hrs)

Introduction to C++ : C++ as multi-paradigm language, features supported by C++, syntax, data-type, const and bool qualifiers, variables, strings, operators

Control Structures, Decision and Loop Control Statements, Modular program design using functions, Top down program design with examples, parameter passing mechanisms, inline functions, recursion, Arrays and pointers, dynamic arrays, structures and unions in C++, Coding Style in C++

Object Oriented Programming in C++: Abstraction, OOP concepts, software life cycle, Abstraction Mechanisms: Procedural Abstraction and data abstraction; Classes and objects, object creation, access specifier-private, public and protected, constructors, default constructors, copy constructors, destructors, member functions, static members, references; Message communication using objects

### Module-II (12 hrs)

**Inheritance:** Is-a Vs. Has-a relationships, simple inheritance—Class hierarchy, derived classes, Multiple inheritance, multileveled and hybrid inheritance, Abstract Base Classes, Composition and aggregation with example, polymorphism—compile time & run time polymorphisms, object slicing, base class initialization, virtual functions and Dynamic Binding.

Overloading: Function overloading and Operator overloading, ambiguity, Overloading Restriction, friends function, member operators, operator function, I/O operators, Automatic Conversions and Type Casts for Classes, Memory management in C++: new, delete, object copying— deep & shallow copy, this pointer.

### Module-III (12 hrs)

Exception Handling Mechanisms: Exceptions and exception class, exception declarations, unexpected exceptions, RTTI, Calling abort(), Returning an Error Code, Exception Mechanism, Using Objects as Exceptions

Templates and Standard Template Library (STL): Generic Programming in C++, Template classes, declaration, Template functions, Template Classes and Friends, Namespaces and separate compilation; String class, Containers, Iterators, Vectors

Files in C++: Buffers, and the iostream File, redirection, streams and I/O streams classes, File Input and Output, Stream Checking and is\_open(), Opening Multiple Files, Command-Line Processing, File Modes

### **Recommended Texts:**

- **1.** B.A. Forouzan & R. F. Gilberg, "Astructured approach using C++", CENGAGE learning India
- **2.** E. Balguruswamy. Object-Oriented Programming with C++, 3<sup>rd</sup> Edition, 2007, Tata McGraw-Hill (TMH) Publication Pvt. Ltd., New Delhi.

### **Reference Books:**

- 1. David Parsons, "Object-Oriented Programming with C++", Pearson Education.
- 2. H. Schild, "A complete reference to C++", TMH
- 3. Walter Savitch, "<u>Absolute C++</u>", 2<sup>nd</sup> Edition, 2007, Pearson Education Inc., New Delhi.
- 4. Stephen Prata," C++ Primer plus", Pearson Education

# MCC204 - THEORY OF COMPUTATION 3-0-0)

### Module- I (12 hours)

Introduction of Automata, Computability, and Complexity; Mathematical notations and terminology; Finding proofs and types of proofs.

Finite Automata and regular languages: Formal definitions, Designing finite automata, Deterministic finite automata, Non-deterministic finite automata, Equivalence of NFAs and DFAs, finite automata with ε-transition; regular expressions and languages, Properties of Regular languages, conversion of RE to FA and vice versa.

### **Module –II** (12 hours)

Push down Automata and Context free languages: Context free grammars, Designing context free grammar, Ambiguity in CFG and its removal, Chomsky normal form Push down Automata: formal definition, graphical notations, Languages accepted by PDA, Equivalence of PDA and CFG, Non-context free languages.

### **Module-III** (12 hours)

Turing Machines and Computability: Formal definition of Turing machines with examples, Graphical notations, Variants of Turing machines, Church-Turing thesis, Hilbert's problem

Decidability, undecidability and reducibility: Decidable languages; Decidable problems concerning regular languages and context free languages, The halting problem, Post correspondence problems, Undecidable problems, Mapping reducibility, Decidability of logical theories, Turing reducibility.

### **Recommended Texts:**

- 1. Michael **Sipser**, "Introduction to the Theory of Computation", Second Edition, 2007, CENGAGE learning India Pvt. Ltd., New Delhi.
- 2. John E. Hopcroft, Rajeev Motwani & Jeffrey D. Ullman, "Introduction to Automata Theory, Languages, and Computation", Third Edition, 2007, Pearson Education Inc., New Delhi.

### Reference Books:

- 1. Nasir S.F.B., P.K. Srimani "A text book on Automata Theory", Cambridge University press India Pvt. Ltd.
- 2. Peter **Linz**, "An Introduction to Formal Languages and Automata", Fourth Edition, 2007, Narosa Publishing House, New Delhi.
- 3. John C. **Martin**, "Introduction to Languages and the Theory of Computation", Third Edition, 2003, Tata McGraw-Hill (TMH) Publication Pvt. Ltd., New Delhi
- 4. Thomas A. **Sudkamp**, "*Languages and Machines*: *An Introduction to the Theory of Computer Science*", Third Edition, 2006, Pearson Education Inc., New

### MCC205 - COMPUTER BASED NUMERICAL METHODS (3-0-0)

(Students are required to write C programming of the numerical methods)

### Module-I (14 Hrs)

Errors and approximations in Numerical Computation, sources of errors, significant digits, Numerical solution of algebraic and transcendental equations by simple iteration method, Bisection method, Regula-falsi method (method of false position), Newton-Raphson method and their rate of convergence.

Solution of simultaneous linear system of equations by Cramer's Rule, Stability, ill conditioning, Gauss- elimination method, Gauss-Jordan method, Matrix inversion by Gauss-Jordan method, Iterative method for solving linear equations by Gauss-Jacobin and Gauss-Seidel method, Methods for solution of Eigen value problems.

### Module-II (12 Hrs)

Interpolation: Newton's forward and backward interpolation formulae, Lagrange's interpolation formula, divided differences, Newton's divided difference formula, Inverse interpolation.

Numerical differentiation based on Newton's forward and backward interpolation formula, Numerical integration by Trapezoidal rule, Simpson's  $\frac{1}{3}$  rd rule (with linear multiple application), Simpson's  $\frac{3}{8}$  rule, error estimates of the rules, Gaussian quadrature

formulae (2-point,3-point and 4-point).

### **Module-III** (10 Hrs)

Numerical solution of ordinary differential equation using Taylor Series method, Euler method, Modification of Euler's method, Picard's method, Runge-Kutta method of order two and four, Predictor-Corrector methods.

### Recommended Text Book:

- 1. S. **Rajasekaran**, "Numerical methods in Science and Engineering: a practical approach", S. Chand and company Ltd., New Delhi.
- 2. T. **Veerarajan** and T. Ramachandran, "*Theory and problems in Numerical methods*", Tata McGraw-Hill Publications, New Delhi.

**Reading Chapters:** 1, 3.0-3.4, 4.1, 4.2, 4.4, 7.0-7.7, 9.0-9.4, 9.6, 9.8, 10.0, 10.2, 10.5, 11.0-11.7, 11.9 (from Book-1) and Chapter-9 (from Book-2)

### **Reference Books:**

- 1. W. Chenny and D. Kincaid, "Numerical Mathematics and Computing", CENGAGE publication
- 2. J. H. Mathews, "Numerical methods for Mathematics, Science and Engineering", PHI publication

# MCC206 - Business Communication (2-0-0)

# Module -I The Elements of Business Communication (5 hours)

- 1.1 patterns of communication in the business world: upward, downward, horizontal, grapevine etc
- 1.2 internal and external channels of communication; formal and informal channels
- 1.3 cross-cultural communications
- 1.4 avoiding gender, racial and other forms of bias in communication
- 1.5 common forms of oral and written communication in the business world:

Oral presentations, interviews and group discussions Memos, reports, summaries and abstracts, e-mails

### Module-II Reading and writing

(15 hours)

- 2.1 the importance of developing reading skills
- the sub-skills of reading:

- a. understanding the main idea and supporting details
- b. reading between the lines: inferential reading
- c. understanding the writer's point of view
- d. making predictions
- e. guessing the meanings of unfamiliar words
- f. skimming and scanning
- g. note-making
- 2.3 the importance of writing skills
- 2.4 the differences between speech and writing
- 2.5 the qualities of effective writing : coherence, cohesion, logical structuring and organization, clarity of language, stylistic variation etc.
- 2.6 the writing process: pre-writing, drafting, re-writing

# Module -III Personality development and soft skills (10 hours)

- 4.1 personality theories: Carl Rogers, Maslow, Eysenck, Murray
- 4.2 emotional Intelligence
- 4.3 lateral thinking: Edward De Bono
- 4.4 soft skills: becoming a good leader and team-player
- 4.5 inter-relating soft skills and communication skills

### **Books recommended**

- 1 Business Communication Today by Bovee et al (Pearson)
- 2 Business Communication by Meenakshi Raman and Prakash Singh (Oxford)
- 3 Personality: Classic Theories and Modern Research by H.S.Friedman and M.W.Schustack (Pearson Education)
- 4 Personality Theories by Barbara Engler (Houghton Mifflin Company)
- 5 Crash Course in Personal Development by Brian Clegg (Kogan Page)
- 6 Activities for Developing Emotional Intelligence by Adele B.Lynn (HRDPress)
- 7 Lateral Thinking by Edward De Bono (Penguin)

# MCL207 - Communicative Practice Lab -II (0-0-3)

### a. Communication Practice

30 hours

i Speaking: oral communication in social and Work-related situations, e.g.:

10 hours

Greeting an acquaintance/ friend, introducing oneself, introducing a friend to another friend, breaking off a conversation politely, leave-taking; making and responding to inquiries; expressing an opinion; expressing agreement/ disagreement, contradicting/ refuting an argument; expressing pleasure, sorrow, regret, anger, surprise, wonder, admiration, disappointment etc.

Narrating or reporting an event;

Describing people, objects, places, processes etc.

Ordering / directing someone to do something

Making requests; accepting / refusing a request

Expressing gratitude; responding to expressions of gratitude

Asking for or offering help; responding to a request for help

Asking for directions (e.g. how to reach a place, how to operate a device etc.) and giving directions asking for and granting/ refusing permission prohibiting someone from doing something suggesting, advising, persuading, dissuading, making a proposal praising, complimenting, felicitating expressing sympathy (e.g. condolence etc.)

Complaining, criticizing, reprimanding

### ii Reading 10 hours

Students will be given practice in reading and comprehending 6-8 simple passages of 100-300 words each, on topics of general as well as professional interest. The texts will be supported by suitable exercises designed to foster comprehension skills and vocabulary enrichment, together with study skills (note making) and reference skills (using a dictionary).

Practice will be provided in the important sub-skills of reading which are introduced in Module 2 of the theory component.

iii Writing 10 hours

Writing short paragraphs on given topics or topics of one's choice; social and business letters; reports; applications; resumes; summaries

The principles of 'Process Writing' should be used to teach writing skills.

- i pre-writing: generating ideas, brain-storming, idea mapping, outlining
- ii writing: generating a first draft; reviewing, redrafting, editing
- iii post-writing: making a presentation; discussion and feedback, preparing the final draft.

### b. Soft skills practice

10 hours

Activities designed to highlight leadership and 'team' skills; Group discussion

### MCL208 - DATA STRUCTURE USING 'C' LABORATORY (0-0-6)

#### Topic

01	Matrix Operations-Add, Multiply, Rank, Det.etc.
02	Stack & Queue operations using Arrays.
03	Self-referential structures & single linked list operations.
04	Implementing Stack and queues using linked lists.
05	Implementing Polish Notations using Stacks.
06	Circular and double linked list operations.
07	Implementing priority queue & dequeue using lists.
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- 08.....Evaluating polynomial operations using Linked lists.
- 09......Implementing set related operations & Hashing.
- 10.....linear & binary search, bubble sort technique.
- 11..........Insertion sort, selection sort & merge sort techniques.
- 12......Quick sort, counting sort and Shell sort techniques.
  13.....Radix (bucket) and address calculation sort methods.
- 14......Binary tree traversals (preorder, inorder, postorder).
- 15......Heap sort & AVL tree implementations.
- 16......Graph representation with matrix & adjacency lists.

# MCL209 - OBJECT ORIENTED PROGRAMMING WITH C++ LABORATORY (0-0-3)

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MCS210 - Seminar