Time: Three hours D 38 DIGITAL FUNDAMENTALS AND ARCHITECTURE Part III — Computer Application/Computer Science (For the candidates admitted from 2007 onwards (a) 9 B.C.A./B.Sc. DEGREE EXAMINATION diagram Ξ Explain Ξ Ξ and division : Perform the binary addition, multiplication Answer any FIVE questions $58.75 \div 23.5$ 58.75×23.5 58.75 + 23.5Information Technology DECEMBER 2010 about First Year Q.P. Code: [07 DSCA 02/ Reg. No. : ... BCD 07 DSC 0/07 DIT 02 Maximum: 100 marks adder $(5 \times 20 = 100)$ with neat (10)(10) 7. 6 00 Ö ç N 8 Write a note on Associative Memory (a) Illustrate the virtual memory concept (a) 6 (a) (a) 9 (a) 0 0 9 Œ Explain about DMA transfer. Ξ 8085 Write about asynchronous data transfer: Write about addressing modes of 8085. Draw and explain the pin out diagram of Explain about Multiplexers With neat diagram write about RS flip-flop. Using Karnaugh map simplify the following using NOR gates only. $Y = AB + BC + \overline{AC}$ Implement the following Boolean Expression Prove Demorgan's theorem Write about decoders Write about a parallel binary subtractor f(w,x,y,z) = (0,2,4,8,9,10,11,12,13).Handshaking. Strobe contro.

(10)

(10)

(10)

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(10)

(9)

6

(20)

(20)

6

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Q.P. Code: [07 DSCA 02/ 07 DSC 0/07 DIT 02]

(For the candidates admitted from 2007 onwards)

B.C.A./B.Sc. DEGREE EXAMINATION, DECEMBER 2010.

First Year

Part III — Computer Application/Computer Science Information Technology

DIGITAL FUNDAMENTALS AND ARCHITECTURE

Time: Three hours Maximum: 100 marks

Answer any FIVE questions. $(5 \times 20 = 100)$

- (a) Perform the binary addition, multiplication and division: (10)
- (i) 58.75 + 23.5
- (ii) 58.75 × 23.5
- (iii) 58.75 + 23.5
- (b) Explain about BCD adder with neat diagram. (10)

- 2. (a) Write about a parallel binary subtractor (9)
- (b) Prove Demorgan's theorem

5

- (c) Implement the following Boolean Expression using NOR gates only. $Y = AB + BC + \overline{AC}$
- (a) Using Karnaugh map simplify the following f(w,x,y,z) = (0,2,4,8,9,10,11,12,13). (10)

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- (b) Write about decoders. (10)
- (a) With neat diagram write about RS flip-flop.
 (10)
- (b) Explain about Multiplexers.

(10)

- (a) Draw and explain the pin out diagram of 8085.
- (b) Write about addressing modes of 8085. (10)
- (a) Write about asynchronous data transfer:

6

- (i) Strobe control
- (b) Explain about DMA transfer.

E

Handshaking

Illustrate the virtual memory concept.

(20)

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- 8. Write a note on Associative Memory. (20)

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Q.P. Code: [07 DSCA 01]

(For the candidates admitted from 2007 onwards)

B.C.A. DEGREE EXAMINATION, DECEMBER 2010.

First Year

Computer Applications

COBOL PROGRAMMING

Time: Three hours

Maximum: 100 marks

(a) Explain the Identification and Environment Answer any FIVE questions. $(5 \times 20 = 100)$

9 What is Literals? List the types of Literals. Division in detail.

(10)

- 0 Explain the non-editing picture character in COBOL.
- (a) 0 example. statement in COBOL. Explain the GOTO Explain the Add statement and Divide statement with an

(b) To find the content of receiving field. (4)
Sending field Receiving field

Contents Picture Contents
(i) 12n34 Z, ZZ – 99 ?
(ii) 0123 Z999 ?
(iii) 1234 99B99 ?

00

(c) Explain the Data Movement Verb and Compute Statement in COBOL. (4)

T

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\$Z,ZZCR

 (a) Explain the various kinds of IF statement in COBOL.
 (8)

(b) Explain any four format of Perform statement. (12)

> (a) Explain the level number '66' with an example. (10)

(b) Write a COBOL program which accepts 20 values for the variable Number and calculate its sum using Perform statement. (10)

 (a) Explain the format of the Environment and DATD division in sequential file. (10)

(b) Explain the Sort Verb with an example. (10)

 (a) Explain the two dimensional table in COBOL with an example. (10)

-1

(b) Explain the Set and Search verb with an example. (10)

An input file consists of the details: Employee name, number, basic pay, earnings and deductions. Write a COBOL program to calculate the gross pay (basic pay + earnings) and net pay (gross pay - deduction).

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Q.P. Code : [07 DSCA 03]

(For the candidates admitted from 2007 onwards)

B.C.A. DEGREE EXAMINATION, DECEMBER 2010.

First Year

Part III — Computer Applications

Allied — COMPUTER ORIENTED NUMERICAL AND STATISTICAL METHODS

Time: Three hours

Maximum: 100 marks

Answer any FIVE questions.

 $(5 \times 20 = 100)$

- (a) Find all positive roots of $x^3 - 4x + 1 = 0$ using Newton - Raphson method.
- 9 Solve the following using Gauss-Elimination method.

$$2x_1 + x_2 + x_3 = 7$$

$$4x_1 + 2x_2 + 3x_3 = 4$$

$$x_1 - x_2 + x_3 = 0. (12 + 8)$$

From the table of values given below compute $\frac{dy}{dx}$ and $\frac{d^2y}{dx^2}$ for x = 1.

2

- 00 64 125 216
- ਦ Find 5 subintervals by Trapezoidal rule with h = 0.2. the value of $\int_0^1 \frac{dx}{1+x^2}$ taking (10 + 10)
- (a) Use suitable formula to find the values of f(82) and f(91) from the following data
- 85 90 100
- f(x): 5026 5674 6362 7088

7.

- 6 Solve the equation $\frac{dy}{dx} = 1 - y$ with x = 0, solutions at x = 0.1, 0.2 and 0.3. (12 + 8) y = 0 using Euler's method and tabulate the
- values of y(0.1) and y(0.2), given that Use Runge-Kutta fourth order method to find the

4

 $\frac{dy}{dy} = x + y^2$, y(0) = 1 and h = 0.1. (20)

- Ö (8) Determine the polynomial, using Lagrange's method, given that f(0) = 1, f(1) = 3 and f(3) = 55 and hence find f(2).
- ਭ Calculate the median from the following (10 + 10)
- 10-25 25-40 40-55 55-70 70-85 85-100
- (a) If in a moderately asymmetrical distribution the values of median and mean are 72 and

6

- 9 Calculate the mean and standard deviation from the following data. 78 respectively. Estimate the value of mode. 45-50 50-55
- x: 20-25 25-30 30-35 35-40 40-45 170
- (a) x: 65 66Find out the correlation coefficient to the following data 67 67 68 69
- 6 Calculate the rank correlation coefficient them. from the following after assigning ranks to

y: 67 68

64

68 72

70 69

- × 73.2 85.8 78.9 75.8 77.2 81.2 83.8
- 97.8 99.2 98.8 98.3 98.3 96.7

co

00

(a) Determine the two regression equations of x on y and y on x from the following
 x: 10 12 13 12 16 15

(b) State the properties of Regression coefficients. (14+6)

y: 40 38

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Q.P. Code : [07 DSCA 06/ 07 DSC 06]

(For the candidates admitted from 2007 onwards

B.C.A./B.Sc. DEGREE EXAMINATION DECEMBER 2010.

Second Year

Part III — Computer Application/Computer Science

SOFTWARE ENGINEERING

Time: Three hours

Maximum: 100 marks

Answer any FIVE questions.

All questions carry equal marks

- engineering? Elaborate the steps. What are the various steps involved in software
- 12 Discuss the concept of staffing - level estimation.
- ço in software design in detail Explain the modules and modularization criteria
- Describe the different coding styles

- Ö Discuss in detail about:
- (a) Walkthroughs and Inspections
- (b) Quality Assmance
- 6 System Testing
- <u>a</u> Unit Testing and Debugging.
- 0 management. Explain in detail about configuration
- 7 Narrate the Algorithmic cost models.
- 00 software design. Explain any two Design Techniques followed in

Reg. No. :

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Q.P. Code : [07 DSCA 04]

(For the candidates admitted from 2007 onwards)

B.C.A. DEGREE EXAMINATION, DECEMBER 2010.

Second Year

Part III — Computer Applications

PROGRAMMING WITH C AND C++

Time: Three hours

Maximum: 100 marks

Answer any FIVE questions.

 $(5 \times 20 = 100)$

- (a) Explain the data types in C.
- (b) Discuss the evaluation of expressions with examples.
- (c) Explain the 'for' and 'while' looping structures with examples. (5+7+8)
- Write a function to receive a matrix and to print the elements, if any, which are column minimum and row maximum. Also write the main function to read the matrix and to pass it to a function.

- (a) Bring out the differences between a 'structure' and a 'union'.
- (b) Write a C program to read an array of numbers and to print the even numbers only by using pointers. (10 + 10)
- Explain the following with respect to C++:
- (a) Friend function
- (b) Inline function

0

Copy constructor.

- (8+6+6)
- (a) Discuss the overloading of many operator with example.
- (b) What is meant by polymorphism? Explain it with an example. (8 + 12)

- Write a C++ program to create a class for representing a "tube light" with suitable properties and methods. Also write the main function to create an object and to store the information about a tube light in the examination hall.
- (a) What is a template? Explain.
- (b) Discuss the stream classes in C++. (10 + 10)

- 8. (a) Explain the 'new' and 'delete' operators in
- (b) Discuss the hierarchical inheritance with suitable example. (8 + 12)

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Q.P. Code : [07 DSCA 05]

(For the candidates admitted from 2007 onwards)

B.C.A. DEGREE EXAMINATION, DECEMBER 2010.

Second Year

Part III — Computer Applications

DATA STRUCTURES AND ALGORITHMS

Time: Three hours

Maximum: 100 marks

 $(5 \times 20 = 100)$

Answer any FIVE questions.

- (a) Explain the phases of creating Programs.
- (b) Describe the following:
- (i) Algorithm
- (ii) Data structure
- (iii) SPARKS.

(4 + 6)

- Explain the evaluation of Postfix expression with an example and describe the use of stack.
- Explain the representation of singly linked list and doubly linked list with examples.

Write a note on the following:

4

(5+5+5+5)

- (a) Storage pool
- (b) Spanse matrices
- (c) Dynamic storage management and
- (d) Garbage collection and compaction.
- 5. (a) Write the algorithm for Fibonacci search.
- (b) Write the algorithm for insertion sort.
 (10 + 10)
- Discuss the methods of external sorting.
- Explain the various Hashing functions.
- Elaborate the various index techniques.

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Q.P. Code: [07 DSCA 07]

(For the candidates admitted from 2007 onwards)

B.C.A. DEGREE EXAMINATION, DECEMBER 2010.

Second Year

Part III — Computer Applications

OPERATING SYSTEMS

Time: Three hours

Maximum: 100 marks

Answer any FIVE questions.

All questions carry equal marks.

 $(5 \times 20 = 100)$

- Explain the objectives and functions of an operating system.
- Explain the evolution of operating systems.
- Explain the different categories of services provided by an operating system.
- Explain the various methods for allocating disk space to files.

- 5. (a) Explain the various states of a process. (6)
- (b) Explain the concept of context switching. (8)
- (c) Explain process state transitions.

- Explain in detail fixed partitioned memory management schemes.
- Explain any five page replacement algorithms.
- Explain the use of Remote Procedure calls.

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Q.P. Code: [07 DSCA 09]

(For the candidates admitted from 2007 onwards)

B.C.A. DEGREE EXAMINATION, DECEMBER 2010.

Third Year

Part III — Computer Applications

JAVA PROGRAMMING

Time: Three hours Maximum: 100 marks

Answer any FIVE questions

 $(5 \times 20 = 100)$

- 1. (a) How the structure of C and C++ differ? (5)
- (b) Explain the advantages of Java. (15)
- (a) Explain the operations of Java with examples. (10)
- (b) Write a java program to create a class for refreshing a city with attributes and methods. Also write the main function. (10)
- Explain how multiple inheritance is implemented in java with an example. (20)

(a) Discuss the life cycle of an applet.

8

- (b) Explain the exception handling feature of Java with example. (12)
- Explain the following with examples:

(20)

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- (a) File Input Stream
- (b) Buffered Input Stream
- (c) Pushback Input Stream
- (d) Random Access.
- (a) Explain the access modifiers with examples.
 (12)
- (b) What are called wrapper lanes? Why are they called so? Explain. (8)
- (a) Bring out the difference between 'throw' and 'throws'.
- (b) Explain the use of 'synchronized' keyword with example. (15)
- Explain:
- (a) JVM
- (b) Continue statement
- Lang Package (d) Final class

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Q.P. Code: [07 DSCA 10]

(For the candidates admitted from 2007 onwards)

B.C.A. DEGREE EXAMINATION, DECEMBER 2010.

Third Year

Part III — Computer Applications

DATABASE CONCEPTS AND VISUAL PROGRAMMING

Time: Three hours

Maximum: 100 marks

 $(5 \times 20 = 100)$

Answer any FIVE questions

- Describe the structure of relational data model with an example.
- Explain the significance of first three normal forms with example.
- Explain the syntax of various looping structure in Visual Basic.
- Discuss the structure and usages of logical expressions in Visual Basic with examples.

- Explain the significance of Timer control in visual basic application environment.
- How to assign keyboard keys to access the menu items? Explain with example.
- Explain the ways and means to create onedimensional integer array and how an array is passed to procedures? Explain with example.
- Describe the concept of sequential data files to Visual Basic.

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Q.P. Code : [07 DSCA 11]

(For the candidates admitted from 2007 onwards)

B.C.A. DEGREE EXAMINATION, DECEMBER 2010.

Third Year

Part III — Computer Applications

E - COMMERCE

Time: Three hours

Maximum: 100 marks

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Answer any FIVE questions.

All questions carry equal marks.

- Narrate the role of E-commerce drivers. Also write about E-commerce myths. (20)
- 2. Describe the procedure of integrating Ecommerce. (20)
- Give a detailed description on mobile commerce.
 Also explain how wireless technology is helpful in M-commerce. (20)
- (a) Write about wireless application protocol. (10)
- (b) Discuss on B2B commerce. Also write its advantages. (10)

- Summarize the B2B communication tool, "EDI" with its types and advantages. (20)
- (a) Write about the designing procedure for providing security. (10)

- (b) Describe the client and server security threats in detail. (10)
- Explain the security protection and recovery methodologies. (20)
- (a) Narrate the requirements for Internet based payments. (10)
- (b) Elucidate the general guidelines to E-payment with E-payment types. (10)

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(For the candidates admitted from 2007 onwards)

B.C.A./B.Sc. DEGREE EXAMINATION, DECEMBER 2010.

Third Year

Part III — Computer Applications/Computer Science

COMPUTER NETWORKS

Time: Three hours

Maximum: 100 marks

Answer any FIVE questions.

- With a neat sketch, explain the functions of various layers in OSI reference model.
- Explain the various guided transmission media.
- Discuss in detail on communication satellites.
- Explain with examples; the error detection and correction codes.
- Describe in detail on sliding window protocols.

- Explain with examples, any three routing algorithms in computer networks.
- Discuss in detail on Cryptography.
- Explain in detail on Electronic Mail.