MAY 2013

## SECTION-E

- 9. (a) Outline different ways in which an applets is executed.
  - (b) Discuss the main advantages of Servlets in Java.
  - (c) What is the use of Unicast Remote Object in the remote interface implementations?
  - (d) What are marshalling and unmarshalling of parameters?
  - (e) What is an I/O Streams in Java?
  - (f) What is a Daemon threads?
  - (g) How to define a Sockets in Java?
  - (h) What are the steps to be followed in sequence to run the RMI application?
  - (i) How to specify the security policies in RMI?
  - (j) Define the following:

Panel and Window.

Roll No. Total No. of Pages: 02

Total No. of Questions: 09

M.Sc.(IT) (Sem.-4th)

# ADVANCED JAVA PROGRAMMING

Subject Code : MS-404 Paper ID : [B0318]

Time: 3 Hrs.

Max. Marks: 60

### INSTRUCTION TO CANDIDATES :

- SECTIONS-A, B, C & D contains TWO questions each carrying-TEN marks each and students has to attempt any ONE question from each SECTION.
- 2. SECTION-E is COMPULSORY carrying TWENTY marks in all.
- 3. Use of non-programmable scientific calculator is allowed.

#### SECTION-A

- 1. Discuss the main features of the Java AWT package. Explain its components.
- 2. Describe the details in event handling.

#### SECTION-B

- 3. Explain the life cycle of a thread.
- 4. Explain with an example how Java performs thread Synchronization.

#### SECTION-C

- Write about different statements available in JDBC. Explain the difference statement and prepared statement.
- 6. Write note on followings:
  - (a) TCP/IP Sockets
  - (b) UDP Sockets

## SECTION-D

- 7. What are the differences between HttpServlet and GenericServlets?
- 8. Explain the life cycle of Servlets.

